

Merge DICOM Toolkit™ V. 5.8.0

DICOM DATABASE MANUAL

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The symbols glossary is provided electronically at http://www.merge.com/Support/Resources.aspx.



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Overview

This database manual is targeted toward advanced developers of DICOM applications using the Merge DICOM Toolkit that wish to:

- Supplement the standard Merge DICOM message dictionary with private extensions; and
- Verify these private extensions through the message validation functionality provided by Merge DICOM Toolkit.

Merge DICOM Toolkit supports the addition of private attributes at runtime through the use of the MC_Add_Private_Block(), and MC_Add_Private_Attribute() calls. This method is sufficient for most toolkit users where private attributes are encoded or accessed in a limited manner.

For more advanced user's (e.g. OEM customers) that maintain large groups of private attributes across product lines, it is desirable to maintain these private attributes in the Merge DICOM Toolkit Dictionary Files. Advantages of this include:

- Ability to maintain Private Dictionary extensions on-site, under appropriate source-code control.
- Ability to create product-specific message dictionaries.
- Avoid the overhead of MC_Add_Private_...() calls before using private attributes.
- More 'built-in' knowledge about your own private attributes that are streamed in from DICOM messages over the network or from media.
- Ability to validate your message objects against private extensions using the existing MC_Validate_Message() call.

Impacts on DICOM Conformance

When adding Private Attributes to a standard DICOM message object (SOP Class) you are creating a Standard Extended, Specialized, or Private SOP Class, depending on the rules you follow. Part 2 of the Standard details these rules and how each of these types of SOP classes effect conformance. Part 2 also explains how to document these extensions within your DICOM Conformance Statement. Be sure to read and understand Part 2 of DICOM before adding Private Attributes to DICOM messages.

If the terminology being used here is confusing you need to read and understand the other Merge DICOM Toolkit User Manual, and refer to the DICOM Standard itself, before continuing on with this manual. See the Documentation Roadmap section below.



Message Dictionary Components

When the Merge DICOM Toolkit validates a message through the MC_Validate_Message() call it accesses several binary dictionary files. These binary files are accessed during runtime via the file system. One of these files, the DICOM Data Dictionary file, can also be kept in memory or statically linked into your application as an object module. See *Figure 1*.

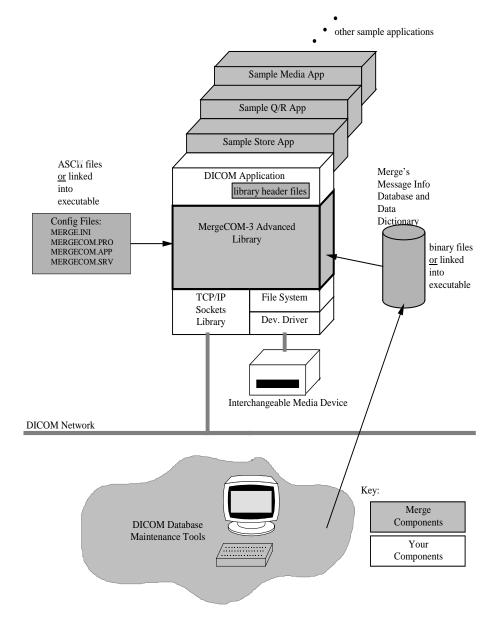


Figure 1: Merge DICOM Toolkit with Merge Healthcare Components Highlighted

For most applications, accessing the binary files is preferred because this requires less static memory and is easier to reconfigure (does not require rebuilding executables). But, in embedded systems, where a file system is not available, statically linking in the Data Dictionary file allows attribute level (but not message level) validation, without requiring a file system.

The Merge DICOM Toolkit configuration files can also be statically linked into to your executable. Your application specifies how it wishes to access the dictionary and configuration files using the MC_Library_Initialization() call. See the Reference Manual for further details.

Merge may add the ability to statically link in message info files in the future, but at present the memory cost associated with this approach makes its appeal limited. It is most often the case, at least in embedded environments, that development and test are done with a file system (allowing for message info files) and message-level validation is not done in the final production environment.

Normally, the library uses the binary files and object files shipped with the toolkit. It is also possible for advanced developers to extend or specify their own private data dictionary and message info files. This document outlines the structure of the toolkit dictionary and message info files and describes the use of utilities needed to generate new binary dictionary files.

The Merge DICOM Toolkit documentation is structured as pictured in Figure 2.

Read Me FIRST!

The User's Manual is the foundation for all other documentation because it explains the concepts of DICOM and the DICOM Toolkit. Before plunging into the Reference Manual or Sample Application Guides, you should be comfortable with the material in the User Manual.

The Reference Manual is where you go for detailed information on the DICOM Toolkit. This includes the Application Programming Interface (API), toolkit configuration, the runtime object database, and status logging. The Reference Manual also includes a DICOM conformance statement for the toolkit.

The DICOM Database Manual is an optional extension that describes the organization of the Merge DICOM Database and how to use it to extend standard services and define your own private services. Tools are supplied for converting the contents of the database into the binary runtime object database.

Sample Applications The Sample Application Guides describe approaches to developing specific classes of DICOM applications (Image Transfer, Query/Retrieve, Print, HIS/RIS, Storage Media, etc.). They highlight pertinent information from Parts 3 or 4 of the DICOM Standard in a more readable way and in the context of the DICOM Toolkit. The Application Guides also detail the DICOM messages that can be passed between applications on the network. Also, a sample application is described and the application supplied in source form for your platform.

Platform-specific information required to use the DICOM Toolkit on your target platform are specified in Platform Notes. This includes supported compilers, compiler options, link options, configuration, and run-time related issues.



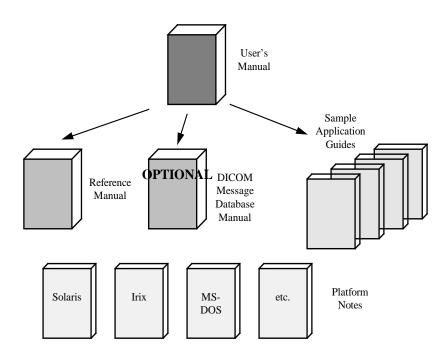


Figure 2: Merge DICOM Toolkit Documentation Roadmap

Conventions

This manual follows a few formatting conventions.

Terms that are being defined are presented in **boldface**.

Sample Margin Note

Margin notes (in the left margin) are used to highlight important points or sections of the document.

Sample commands appear in **bold courier** font, while sample output, source code, and function calls appear in standard courier font.

Hexadecimal numbers are written with a trailing H. For example 16 decimal is equivalent to 10H hexadecimal.

Dictionary and Message Profiles

The operation of the Merge DICOM Toolkit and how it references binary dictionary and message info files or objects to perform runtime message validation is detailed in *Figure 1*.

Creating the Dictionary File

The binary data dictionary file is named mrgcom3.dct and contains a binary coded representation of the DICOM data dictionary (as specified in Part 6 of the DICOM Standard). This includes all the standard attributes, their tags, names, value multiplicities (VM's), and value representations (VR's). A utility called mc3dict is used to create this binary dictionary file on a specific platform from an ASCII input file (usually named diction.pfl). The ASCII input profile is platform independent and developers can modify diction.pfl or create their own dictionary profile and run them through mc3dict to generate a customized mrgcom3.dct.

Creating the Message Info Files

The binary message info file has the name <code>mrgcom3.msg</code> and contains a binary coded representation of DICOM Service Object Pairs (SOP's. These SOP's specify the attributes (contained in the data dictionary) that make up a message or item, their value type (VT), and any enumerated values or defined terms. Items that are used in attributes of VR Sequence of Item (SQ) are also specified in message info file. A utility called <code>mc3info</code> is used to create this binary message info file on a specific platform from a single ASCII input file (usually named <code>info.pf1</code>).

Figure 3 represents this conversion process for both the data dictionary and message profiles.

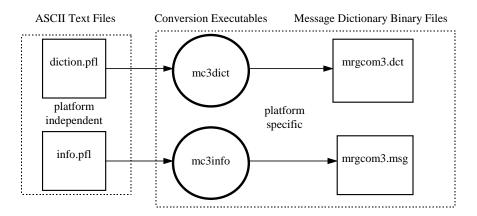


Figure 3: ASCII to Binary Message Dictionary Conversion Process

Merge DICOM Toolkit also supports a <code>gendict</code> utility program that converts the binary dictionary file into a source code module that can be compiled and linked into your application. Documentation of this conversion process can be found in the Toolkit Reference Manual.

The remainder of this document describes two utility programs mc3dcomb and mc3icomb. These two utility programs, along with the existing mergecom.srv, diction.pfl and info.pfl files are used to perform custom modifications to the dictionary and message databases.

It is important to understand the layout of the "*.pfl" files before attempting to use the two combine utilities. This document also provides an appendix which describes the manual process of extending the database by directly manipulating the mergecom.srv, info.pfl, and diction.pfl files.

While Merge recommends that the combine utilities be used to perform dictionary changes rather than manually changing the mergecom.srv, info.pfl, and diction.pfl, it may be helpful to understand the layout of these files and how the toolkit makes use of them.

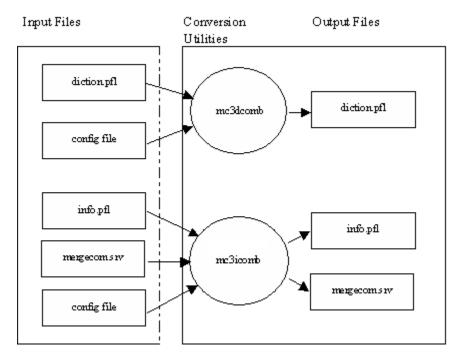


Figure 4: Input files and output files for the dictionary utility programs.

Using mc3dcomb

The "mc3dcomb" utility is used to merge the contents of two diction.pfl files together. One of the two files could be the included diction.pfl file that ships with the toolkit while the other could contain all of the enhancements needed for a specific application of the toolkit. This utility could also be used multiple times to combine many different change files into a single file that would then be merged with the existing diction.pfl file.

It is stipulated that the input files used by mc3dcomb be formatted just like diction.pfl. Given that, both files then need to be sorted in ascending attribute order. That is, the order in each particular file must be ascending, but there doesn't need to be any correlation in order between the two files.



The appendix should be consulted in order to see the format of diction.pfl files.

The usage for mc3dcomb is the following:

```
mc3dcomb <diction.pfl> <input_file> <output_file>
```

Using mc3icomb

The mc3icomb utility functions differently than does mc3dcomb in that it must do more processing on input files. mc3icomb must read in its configuration file (which contains the changes that a user wishes to make), read in the existing mergecom.srv, and read in the existing info.pfl. It must then merge all of this data into the proper format for the two files which it will output.

As with mc3dcomb, mc3icomb can be used on multiple files, multiple times. This enables the user to use the output of one pass or run of mc3icomb as the input for another pass of mc3icomb.

mc3icomb uses the following types of files for input:

```
mergecom.srv
info.pfl
config
```

The mergecom.srv file can be the mergecom.srv file that was shipped with the toolkit. It can be any file that is formatted and contains information for a mergecom.srv file.

The info.pfl file can be the info.pfl file that was shipped with the toolkit. It can be any file that is formatted and contains information for an info.pfl file.

The config file is a file which contains information that the user wishes to add to a set of existing info.pfl and mergecom.srv files. The format of the config file is specific to this type of file and will be detailed later.

mc3icomb creates the following output files:

```
mergecom.srv info.pfl
```

The two output files contain all of the changes specified within the config (input) file.

Format of mc3icomb's configuration file

An example mc3icomb configuration file is shipped with the toolkit. It is also reproduced in its entirety, here. Each section's functionality will be discussed after it is enumerated:

```
#
# This is an example of the configuration file that is used
# by mc3icomb to modify a mergecom.srv and info.pfl file.
# This file contains three sections. Each section must be
# formatted properly in order for mc3icomb to parse it
# correctly.
#
# The following are examples of how each section should be
# constructed.
```

The above block is nothing more than a comment block that describes the purpose of the file. As can be seen by this example, comments are lines that start with the "#" character.

As is mentioned in the comment block for this section, this is section one. The start of this section is denoted by the "EXISTING_SERVICE_SECTION" keyword. This keyword must exist in the file and must be formatted exactly as it looks in the above example. It must be enclosed in square brackets, have a space between the bracket and the keyword, and be separated from the section's actual modifications by a blank line. All keywords contained within this file must be formatted in this manner.

The actual modifications are following the keyword delimiter and the blank line. The modifications are formatted in the following manner:

```
[ Existing service, existing command ] Private Group, Creator Code, Element, @VR@VT@@;
```

For more information regarding the format of the individual modification lines, please see the appendix. The appendix describes the format of these lines in the section that describes adding private attributes to a message object (SOP).

Section two begins after the section one modifications are placed in the config file. The file contains a comment block describing the second section of the file. The comment block is followed by another delimiter. The delimiter is "PRIVATE SERVICE SECTION".

```
# Section two contains any private services which are going
# to be created.
# To define private sequence, you must create a unique
# sequence name i.e. DUMMY_ITEM and define this unique name
# in PRIVATE_ITEM_SECTION (Section three)
# As with section one, this section can remain empty but
the # PRIVATE_SERVICE_SECTION keyword must also remain
exactly
# as listed below.
[ PRIVATE_SERVICE_SECTION ]
[ BASIC_DUMMY_MANAGEMENT, MESSAGE ]
                     = 1.2.3.4.5.6
       UID
       DESCRIPTION
                              = Basic dummy management
                             = BASE
       TYPE
[ BASIC_DUMMY_MANAGEMENT, N_SET_RQ ]
2030,0010@US@1@@;
2030,0020@LO@3@@;
[ BASIC_DUMMY_MANAGEMENT, N_SET_RSP ]
0009, ACME Imaging Group, 3A@SQ@3@@E<DUMMY_ITEM>;
2030,0010@US@1@@;
2030,0020@LO@1@@;
```

Each newly added service is formatted like the example above. Each service is delimited from the others by having its name contained within a delimiter. In the example above, this name is "BASIC_DUMMY_MANAGEMENT". As you can see this service name corresponds to the definitions for each of this service's commands, below.

The service itself must have its UID, Description, and Type defined. This is defined in the heading section.

Following the service's definition, the message's command and the tags that make up the command are entered. It is important to note that the tags that each command contains can be either private or standard. It is important to note that the lines that specify these are also defined in the appendix. The example above only shows standard attributes.

Once the new private services and commands are created, the configuration file includes a description for section three. There is also a delimiter that denotes the start of section three: "PRIVATE_ITEM_SECTION". As with other delimiters, it must be followed by a blank line and properly formatted.

```
# Section three contains any private items which are to be
# created.
# This section holds the complete definition of any private
# items.
# As with the other sections, this can remain empty but the
# PRIVATE_ITM keyword line must remain exactly as listed
# below.
[ PRIVATE_ITEM_SECTION ]
```

As shown in the comment above, section three contains the additions for private items. Each private item starts with the definition of the private item's name, and is followed by the item's tag contents.

```
[ DUMMY_ITEM, ITEM ]
0008,1150@UI@1@@;
0008,1155@UI@1@@;
[ MY_PRIVATE_ITEM, ITEM ]
0009,ACME Imaging Group,2D@CS@3@@;
0018,1600@CS@3@@;
```

As with other sections, section four starts with a delimiter: "EXISTING_ITEM_SECTION". This delimiter denotes the start of additions to existing items.

```
# Section four contains modifications to any existing
# standard items
# which are to be added to. As with the other sections,
# this one can also
# remain empty but the STANDARD ITM keyword must remain
# exactly as listed
# below.
[ EXISTING_ITEM_SECTION ]
```

Section four definitions match the format of section three. In this case, the item's name must already exist in the input database. If the item does not exist, an error is logged.

```
[ PREFORMATTED_COLOR_IMAGE, ITEM ]
0008,2222@UI@1@@;
0008,3333@UI@1@@;
```

Note that the tags listed in this definition are added to an existing item's definition. These can also be either private or existing.

Once both mc3icomb and mc3dcomb have been used to generate new configuration files, the user can continue with the generation of the binary database files. This is discussed in the next section, and is no different had the user modified the configuration files by hand.

```
The usage for mc3icomb is as follows:
mc3icomb <mergecom.srv> <info.pfl> <input_file> <output.srv> <output.pfl>
```

Final overview of the process

As can be seen by the above descriptions, modifying the data dictionary for the Merge DICOM Toolkit can be accomplished by doing the following:



- 1. Generate the configuration files for use with mc3icomb and mc3dcomb. These files contain the actual additions/changes to the database.
- 2. Generate the final set of database files that you wish to use with the toolkit. This involves using mc3icomb and mc3dcomb with your configuration files and the original ASCII database files shipped with the toolkit.
- 3. Use mc3dict and mc3info to generate a new set of binary dictionary files used by the toolkit.

Generating the Binary Database

Once the dictionary and message info profiles are in the correct format, they can be translated to a binary format using the mc3dict and mc3info executables, respectively.

Dictionary File Generation (mc3dict)

Creating the binary dictionary file is a matter of running the mc3dict application specifying a single parameter which is the dictionary profile. In the usual case where the dictionary profile is named diction.pfl the output of mc3dict looks like the following:

This output shows the normal processing of a dictionary profile containing 804 entries. mc3dict also has limited error detection. If it finds an input line with an invalid format, it will alert the operator as follows:

The output file created is always the binary dictionary file mrgcom3.dct. For the binary dictionary to be accessed properly at runtime, the mergecom.pro configuration file for the toolkit must point to the location of the DICTIONARY_FILE in the [MESSAGE_PARMS] section. See the discussion of toolkit configuration in the User's Manual for further details.

Message Info File Generation (mc3info)

Creating the binary message info files involves running the mc3info application specifying a single parameter which is the message info profile. In the usual case where the message info profile is named info.pfl the output of mc3info looks like the following:

```
mc3info - Generate Merge DICOM Binary Message Object Files
Version 3.50
(c) 2011 Merge Healthcare. All rights reserved.
Generating info files for:
       Service #0001, Command = N_SET_RQ...
      Service #0001, Command = N_SET_RSP...
      Service #0002, Command = N_SET_RQ...
      Service #0002, Command = N_SET_RSP...
      Service #0003, Command = N_CREATE_RQ...
      Service #0003, Command = N_CREATE_RSP...
      Service #0003, Command = N_SET_RQ...
      Service #0003, Command = N_SET_RSP...
      Service #0003, Command = N_DELETE_RQ...
      Service #0003, Command = N_DELETE_RSP...
      Service #0003, Command = N_ACTION_RQ...
      Service #0003, Command = N_ACTION_RSP...
      Service #0004, Command = N_CREATE_RQ...
      Service #0004, Command = N_CREATE_RSP...
      Service #0004, Command = N_SET_RQ...
      Service #0004, Command = N_SET_RSP...
      Service #0004, Command = N_DELETE_RQ...
      Service #0004, Command = N_DELETE_RSP...
      Service #0004, Command = N_ACTION_RQ...
      Service #0004, Command = N_ACTION_RSP...
      Service #0005, Command = N_SET_RQ...
      Service #0005, Command = N SET RSP...
      Service #0041, Command = C_MOVE_RQ...
      Service #0041, Command = C_MOVE_RSP...
      Service #0041, Command = C_CANCEL_RQ...
      Service #0042, Command = N_CREATE_RQ...
      Service #0042, Command = N_CREATE_RSP...
      Service #0042, Command = N_SET_RQ...
      Service #0042, Command = N_SET_RSP...
      Service #0042, Command = N_DELETE_RQ...
      Service #0042, Command = N_DELETE_RSP...
      Item #0001...
      Item #0002...
      Item #0003...
      Item #0004...
      Item #0005...
      Item #0080...
      Item #0081...
      Item #0082...
      Item #0083...
```

```
Item #0084...
Item #0085...
Item #0086...
Item #0087...
Item #0088...
Item #0089...
```

This output shows the normal processing of the message info profile containing some 160 messages over 42 services, and an additional 89 items. mc3info also has limited error detection. If it finds an input line with an invalid format, it will alert the operator as follows:

```
mc3info - Generate Merge DICOM Binary Message Object Files
Version 3.50
(c) 2011 Merge Healthcare. All rights reserved.
Generating info files for:
      Service #0001, Command = N_SET_RQ...
      Service #0001, Command = N_SET_RSP...
      Service #0002, Command = N_SET_RQ...
      Service #0002, Command = N_SET_RSP...
      Service #0003, Command = N_CREATE_RQ...
      Service #0003, Command = N_CREATE_RSP...
      Service #0003, Command = N_SET_RQ...
      Service #0003, Command = N_SET_RSP...
      Service #0003, Command = N_DELETE_RQ...
      Service #0003, Command = N_DELETE_RSP...
      Service #0003, Command = N_ACTION_RQ...
      Service #0003, Command = N_ACTION_RSP...
      Service #0004, Command = N_CREATE_RQ...
      Service #0004, Command = N_CREATE_RSP...
      Service #0004, Command = N_SET_RQ...
      Service #0004, Command = N_SET_RSP...
      Service #0004, Command = N_DELETE_RQ...
      Service #0004, Command = N_DELETE_RSP...
      Service #0004, Command = N_ACTION_RQ...
      Service #0004, Command = N_ACTION_RSP...
      Service #0005, Command = N_SET_RQ...
      Service #0005, Command = N_SET_RSP...
      Service #0006, Command = N_GET_RQ...
      Service #0006, Command = N_GET_RSP...
ERROR: Invalid Input File format in line number 183.
```

The output file created is the binary message info files mrgcom3.msg.

For the binary info file to be accessed properly at runtime, the <code>mergecom.pro</code> configuration file for the toolkit must point to the location of the <code>MSG_INFO_FILE</code> in the <code>[MESSAGE_PARMS]</code> section. See the discussion of toolkit configuration in the User's Manual for further details.

Accessing Private Attributes

Benefits for the Implementor! Once private attributes have been added to the binary dictionary file, three things occur.

- · The same private attributes can be referenced in the message info file.
- Private attributes in the binary dictionary file, but not part of a message object, can be added to a message object using the
 MC_Add_Private_Attribute() call. No,MC_Add_Private_Block()
 call is necessary for private attributes that have been added to the dictionary file. This is consistent with how MC_Add_Standard_Attribute()
 already works.
- When messages are received over the network, or read in from media, if the
 private attributes contained in that message are defined in your dictionary
 they will be added to the message with a known VR and VM. They will also
 properly appear in the output of MC_List_Message().

Once private attributes have been added to a section of the message info file, three things occur.

- Private attribute can be assigned values using the MC_Set_pValue_...(
) functions. No MC_Add_Private_Block() or
 MC_Add_Private_Attribute() calls are necessary for a private attributes that have been added to binary message info file.
- When messages are received over the network, or read in from media, if the
 private attributes contained in that message are defined in your
 corresponding message info file they will be added to the message with a
 known VT, and Defined Terms or Enumerated Values (if specified). They will
 also properly appear in the output of MC_List_Message().
- When MC_Validate_Message() is called, the private attributes will also be validated against the specified parameters in the corresponding message info file.

Appendix: Dictionary Profile Specifications

This appendix describes how to modify the data dictionary manually. It is provided as a reference for users that have a desire to perform this modification themselves rather than using the included utilities to do it. Merge recommends performing all modifications through the use of the mc3icomb and mc3dcomb utilities, however.

This appendix also provides important information on the format of Merge's database files. Some of this information is important to users of the mc3icomb and mc3dcomb utilities. Since both modification utilities rely on the formats of diction.pfl, info.pfl, and mergecom.srv it is important to understand how these files are formatted. Also, the modification utilities rely on these formats within their respective configuration files. A user using the modification utilities must be proficient in these file formats for the utilities to be useful.

Data File Descriptions

The dictionary profile (diction.pfl) contains the DICOM Standard Data Dictionary specified in Part 6 of the DICOM Standard and is formatted, one entry per line, as follows:

Attribute Name, Group#, Element#, VR, VM

where:

- Attribute Name is the name of the DICOM Attribute and consists of alphanumeric characters and the space character.
- Group# is the 4 high order hexadecimal digits of the Attribute Tag.
- Element# is the 4 low order hexadecimal digits of the Attribute Tag.
- VR is the two uppercase character representation of the Value Representation. It must have one of the values from the set: { AE, AS, CS, DA, DS, DT, IS, LO, LT, PN, SH, ST, TM, UT, UI, SS, US, AT, SL, UL, FL, FD, UNKNOWN_VR, OB, OW, OD, OF, SQ }.
- VM is the Value Multiplicity string for the attribute and must have a value from the set { "1", "1-N", "N", "k", or "1-k"} where k is a positive integer greater than 1.
- All entries are in increasing hexadecimal order of Tag (Group#,Element#), and should NOT contain spaces around the commas (,) in the string.

Example from Dictionary Profile An excerpt from Merge's standard DICOM dictionary profile is as follows:

Transducer Orientation,0008,2204,CS,1
Anatomic Structure,0008,2208,CS,1
Anatomic Region Sequence,0008,2218,SQ,1
Anatomic Region Modifier Sequence,0008,2220,SQ,1
Primary Anatomic Structure Sequence,0008,2228,SQ,1



```
Primary Anatomic Structure Modifier Sequence,0008,2230,SQ,1 Group 0008 Comments RETIRED,0008,4000,LO,1-N Group 0010 Length,0010,0000,UL,1 Patient's Name,0010,0010,PN,1 Patient ID,0010,0020,LO,1 Issuer of Patient ID,0010,0021,LO,1 Patient's Birth Date,0010,0030,DA,1 Patient's Birth Time,0010,0032,TM,1 Patient's Sex,0010,0040,CS,1 . . .
```

Private Attribute Specification

Private attributes can be added to the dictionary profile by adding new entries, formatted one entry per line, as follows:

Attribute Name, Group #, Private Code, Element Byte #, VR, VM

where:

- Attribute Name is the name of the Private Attribute and consists of alphanumeric characters and the space character.
- Group# <u>must be odd</u> and is the 4 high order hexadecimal digits of the private Attribute Tag.
- Private Code is the Private Creator code that will be used to identify the block of 0xFF (255) private attributes you are reserving within private Group #. Private Code can be composed of up to 64 alphanumeric characters and the space character. For Private Codes of any length, a trailing space should NOT be added.
- Element Byte # is the 2 hexadecimal digits identifying the private attribute within the Private Block identified by Private Code.
- · VR, and VM are defined as in the case of Standard Attributes above.
- All private tags within a single Private Block (identified by a single $\tt Private Code$) must be grouped together.
- All entries within a Private Block are in increasing hexadecimal order of Tag (Group #, Element Byte #).
- There should NOT be any spaces placed around the commas (,) in the string.

An excerpt from Merge's standard DICOM dictionary profile with additional private attributes follows (private attributes are in boldface):

```
Transducer Orientation,0008,2204,CS,1
Anatomic Structure,0008,2208,CS,1
Anatomic Region Sequence,0008,2218,SQ,1
Anatomic Region Modifier Sequence,0008,2220,SQ,1
Primary Anatomic Structure Sequence,0008,2228,SQ,1
Primary Anatomic Structure Modifier Sequence,0008,2230,SQ,1
```



```
Group 0008 Comments RETIRED,0008,4000,LO,1-N

Last Serviced By,0009,ACME Imaging Group,2A,PN,1

Last Serviced Date,0009,ACME Imaging Group,2B,DT,1

Bold Density Scan Parms,0009,ACME MR Group,00,SS,3

Group 0010 Length,0010,0000,UL,1

Patient's Name,0010,0010,PN,1

Patient ID,0010,0020,LO,1

Issuer of Patient ID,0010,0021,LO,1

Patient's Birth Date,0010,0030,DA,1

Patient's Birth Time,0010,0032,TM,1

Patient's Sex,0010,0040,CS,1

...Message Info Profile Specification
```

The message info profile (info.pfl) contains the SOP or Message Object specifications for all the DICOM service-command pairs supported by the Merge DICOM Toolkit on the MC_Open_Message() and

MC_Set_Service_Command() calls. This profile also contains specifications for each of the Items used in attributes of Value Representation SQ (Sequence of Items).

The message info profile is broken into sections, each section beginning with a single line with the format:

```
[ ServiceNum, DIMSECommandName ] for SOPs

or

[ ItemNum, ITEM ] for Items
```

where:

- ServiceNum is a four digit decimal service number, corresponding to a service number defined in the mergecom.srv configuration file for a particular DICOM service. Leading zeroes are required where necessary.
- DIMSECommandName is one set of DIMSE commands { C_STORE_RQ, C_STORE_RSP, C_GET_RQ, C_GET_RSP, C_FIND_RQ, C_FIND_RSP, C_MOVE_RQ, C_MOVE_RSP, C_ECHO_RQ, C_ECHO_RSP, N_EVENT_REPORT_RQ, N_EVENT_REPORT_RSP, N_GET_RQ, N_GET_RSP, N_SET_RQ, N_SET_RSP, N_ACTION_, N_ACTION_RSP, N_CREATE_RQ, N_CREATE_RSP, N_DELETE_RQ, N_DELETE_RSP, C_CANCEL_RQ }.
- ItemNum is a four digit decimal item number, corresponding to an item number defined in the mergecom.srv configuration file. Leading zeroes are required where necessary.
- ITEM is the explicit string 'ITEM'.



Standard Attribute Specification

Within each section are specified the standard DICOM attributes that make up the Message or Item Object. Each attribute is specified on a separate line as follows:

Group#,Element#@VR@VT@@DefOrEnumValues;
where:

- Group# is the 4 high order hexadecimal digits of the Attribute Tag.
- Element# is the 4 low order hexadecimal digits of the Attribute Tag.
- VR is the two uppercase character representation of the Value Representation (VR). It must have one of the values from the set { AE, AS, CS, DA, DS, DT, IS, LO, LT, PN, SH, ST, TM, UT, UI, SS, US, AT, SL, UL, FL, FD, UNKNOWN_VR, OB, OW, OD, SQ } and shall agree with the VR specified for this same Tag in the dictionary profile. Note: The VR appears in both the dictionary and message info profile for performance reasons.
- VT is the value type for the attribute and must have a value from the set of values {1, 1C(ConditionString), 2, 2C(ConditionString), 3} where ConditionString is a string representing a condition specified in the DICOM standard for a conditional attribute. ConditionString shall only consist of uppercase characters and the underbar character. Note: The Toolkit only validates against conditions that it can validate itself. It is the DICOM application's responsibility to validate all other conditions.
- DeforEnumValues for single valued elements (VM of 1) is a string containing defined terms or enumerated values of the form:
 - o D<value1,value2,..., valuen> or E<value1, value2,..., valuen>
- Where D specifies defined terms, E specifies enumerated values, and valuek
 where k is between 1 and n specifies a term or value, respectively. For
 multiple valued elements (VM greater than 1) having a value multiplicity of n,
- Each value k can itself have one of many values. In this case DefOrEnumValues has the following different forms:
 - D< (value1₁, value1₂,...,value1_j) (value2₁, value2₂,...,value2_k) ... (valuen₁, valuen₂,...,valuen_i)
 or
 - E< (value1₁, value1₂,...,value1_j) (value2₁, value2₂,...,value2_k) ...
 (valuen₁, valuen₂,...,valuen_l)
- Where D specifies defined terms, E specifies enumerated values, and each parenthesized list specifies the acceptable terms or values for the *k*'th value of that multiple valued element, respectively.
- All entries within a section are in increasing hexadecimal order of Tag (Group#,Element#).



• The "at" signs (@) and commas (,) present in the string are explicit separators around which no spaces should be placed.

Private Attribute Specification

Private Attributes can also be added to a Message Object (SOP) by adding them to the correct section. <u>Private attributes referenced in the message profile must have also been properly defined in the dictionary profile, as described earlier.</u> Each private attribute is specified on a separate line as follows.

Group #,Private Code,Element Byte #@VR@VT@@DefOrEnumValues;

where:

- Group#<u>must be odd</u> and is the 4 high order hexadecimal digits of the private Attribute Tag.
- Private Code is the Private Creator code that will be used to identify the block of 0xFF (255) private attributes you are reserving within private Group
 Private Code can be composed of up to 64 alphanumeric characters and the space character.
- Element Byte # is the 2 hexadecimal digits identifying the private attribute within the Private Block identified by Private Code.
- VR, VT, and DefOrEnumValues are defined as they were in the case of Standard Attributes above.
- All private tags within a single Private Block (identified by a single Private Code) within a section must be grouped together.
- All entries within a Private Block are in increasing hexadecimal order of Tag (Group #, Element Byte #).
- The "at signs (@) and commas (,) present in the string are explicit separators around which no spaces should be placed.

Example message info profile entry

Looking at the BASIC_COLOR_IMAGE_BOX service as an example, we see the following entry for this service in the mergecom.srv configuration file:

```
[0002]

NAME = BASIC_COLOR_IMAGE_BOX

UID = 1.2.840.10008.5.1.1.4.1

TYPE = BASE

COMMAND_1 = N_SET_RQ

COMMAND_2 = N_SET_RSP
```

Example from message info Profile

This service has $ServiceNum\ 0002$ and supports the DIMSECommandName's N_SET_RQ and N_SET_RSP . The corresponding entries in the message profile (info.pfl) look like the following:

```
[ 0002, N_SET_RQ ]
2010,0060@CS@3@@D<REPLICATE, BILINEAR, CUBIC, NONE>;
```



```
2010,0080@CS@3@@;
2020,0010@US@1@@;
2020,0020@CS@3@@E<NORMAL, REVERSE>;
2020,0030@DS@3@@;
2020,0111@SQ@1@@E<PREFORMATTED_COLOR_IMAGE>;
2020,0130@SQ@3@@E<REF_OVERLAY>;
[ 0002, N_SET_RSP ]
2010,0060@CS@3@@D<REPLICATE, BILINEAR, CUBIC, NONE>;
2010,0080@CS@3@@;
2020,0010@US@1@@;
2020,0020@CS@1@@E<NORMAL, REVERSE>;
2020,0030@DS@3@@;
2020,0111@SQ@1@@E<PREFORMATTED_COLOR_IMAGE>;
2020,0130@SQ@1C(OVERLAY_SOP_NEGOTIATED)@@E<REF_OVERLAY>;
```

Example Item

Note that both messages contain attributes with VR's of SQ. Only in these cases an enumerated value is specified for the attribute that contains the Item Name. This Item Name translates to item number in the mergecom.srv configuration file as follows:

The format of the actual item in the message info profile is identical to that for the message object specified above, except for the name of the section. For example, the entry in the message info profile (info.pfl) for the REF_OVERLAY item is:

```
[ 0023, ITEM ] 0008,1150@UI@1@@; 0008,1155@UI@1@@;
```

This allows for nested sequences of items, since an attribute of an item can certainly have a VR of SQ.

Extending the Message Info Profile

Extending the message or item objects specified in the message info profile with additional private attributes is a matter of adding private attribute entries to the proper section of the file. Use the mergecom.srv file to determine the proper section; namely:



- when adding private attributes to a message object, look for the service name in the mergecom.srv file, find its corresponding ServiceNum, and look for the section [ServiceNum, DIMSECommandName] where DIMSECommandName is the DIMSE command for which you wish to add the attributes.
- when adding private attributes to an item object, look for the item name in the mergecom.srv file, find its corresponding ItemNum, and find the section labeled [ItemNum, ITEM].

Once finding the proper section adds a validly formatted entry for your new private attribute with all the required parameters. Be sure that the attribute's Tag has a corresponding entry in the data dictionary profile. Also, be certain that the new attribute is added in Tag order.

Adding Private Attributes to the Message A couple of the private attributes we defined earlier in the dictionary profile could be added to the N_SET_RSP entry above as follows (private attributes are in boldface):

```
[ 0002, N_SET_RQ ]
2010,0060@CS@3@@D<REPLICATE, BILINEAR, CUBIC, NONE>;
2010,0080@CS@3@@;
2020,0010@US@1@@;
2020,0020@CS@3@@E<NORMAL, REVERSE>;
2020,0030@DS@3@@;
2020,0111@SQ@1@@E<PREFORMATTED_COLOR_IMAGE>;
2020,0130@SQ@3@@E<REF_OVERLAY>;
[ 0002, N_SET_RSP ]
0009, ACME Imaging Group, 2A@PN@3@@;
0009, ACME Imaging Group, 2B@DT@3@@;
2010,0060@CS@3@@D<REPLICATE, BILINEAR, CUBIC, NONE>;
2010,0080@CS@3@@;
2020,0010@US@1@@;
2020,0020@CS@1@@E<NORMAL, REVERSE>;
2020,0030@DS@3@@;
2020,0111@SQ@1@@E<PREFORMATTED_COLOR_IMAGE>;
2020,0130@SQ@1C(OVERLAY_SOP_NEGOTIATED)@@E<REF_OVERLAY>;
```

Also, private attributes can be added to items as they were to messages.

Important Notes

Be careful when setting the Value Type (VT) for private attributes you are adding to the message info profile. VT for private attributes should always be 3 (meaning the private attribute is optional) unless you are defining your own Specialized or Private SOP Class.

Also, once you add private attributes to a message section in the message info file, the toolkit will reserve the private block of attributes even if your application does not fill these attributes in with values. This means the private creator codes will be a part of the message stream. If you have 'optional' blocks of private attributes you will probably want to continue to use the MC_Add_Private_...() runtime private attribute creation calls.

